# GSFC: Technical Lessons Learned in Trans-Pacific Demonstration (TPD)

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#### Rational For Mentat SkyX Gateway

- Visible Human Slice Server (VHSS)
  - » Developed on an Apple Macintosh G3 with MacOS X
    - Unable to increase TCP window size beyond 64KB on MacOS X
  - » Uses TCP sockets to transfer data
- Early test over 45 Mbps ATM path with simulated two geosynchronous satelite links using 64KB TCP window

```
Path
         Via
                                         #Hopws
                                                  ftp (Mbps)
                                                                     nttcp (Mbps)
                     SkyX
                            RTT (ms)
                     Proc
                            65B/1500B
                                         -><-
                                                  15KB/32KB
                                                                      7MB
                            1171/1172
                                         2/2
                                                   .027/.155
ARC-NLM Simulated NO
                                                                      0.203
```

TCP window formula predicts 5.855 MB window is needed

```
TCP window = ((bandwidth in Mb/s) * RTT) / (8 bits/byte)
= 45 * 1.172 / 8 = 5.855 MBytes
```

### Rational For Mentat SkyX Gateway (continued)

- SkyX Gateway system between SkyX Gateways replaces TCP with a protocol optimized for the long latency, high loss, asymmetric bandwidth conditions typical of satellite communications
- SkyX Gateway solution is transparent to the end users
  - » Does not require modifications to end clients and servers
- SkyX Gateway solution is transparent to IP networks
  - » SkyX protocol encapsulated inside IP packet

### SkyX Related Routing Issues

- SkyX Gateway has two Fast Ethernet (FE) interfaces
  - » Can be configured to use only one as a one-armed gateway
- SkyX Gateway at SMU placed between router connected via FE to satellite modem and SMU's VH LAN
- SkyX Gateway on Canadian/U.S. side was placed at GSFC
  - » Router in Canada connected to satellite modem connected to ATM network on path to NLM, thus FE connection did not exist at this connection point
  - » Two test systems at GSFC, an ATM-attached host at NLM, and a FEattached host at NLM were to be included in the SkyX testing
    - Static routes used to force path through SkyX Gateway for these hosts
    - SkyX Gateway was set up as one-armed gateway to avoid placing it between the router and various semi-production LAN's hosting the systems used in the SkyX testing
      - Tests verified that the SkyX Gateway running in one-armed mode could more than handle the I/O rates needed for this demo

#### SkyX Gateway Tuning Issues

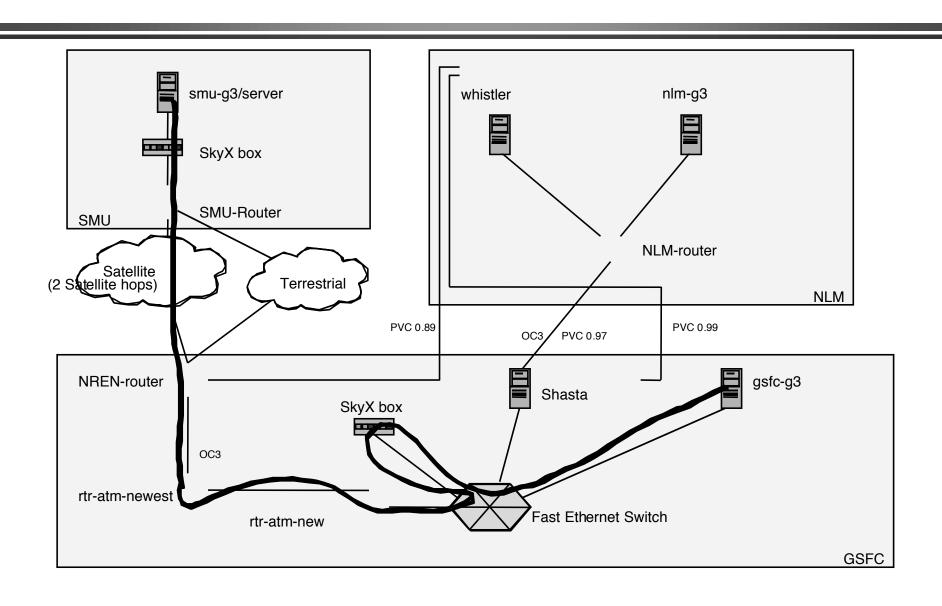
- Easy to configure if delay and rate values are known
- Problems caused by misunderstanding of configuration settings affecting the bandwidth
- Assistance from Mentat in use of undocumented command to limit the bandwidth on the SkyX Gateway
  - » Helped determine the effective bandwidth to be 16-17 Mbps
    - Helped discover that, when a second PVC was added, the 45 Mbps PVC had been converted into two 20 Mbps PVCs

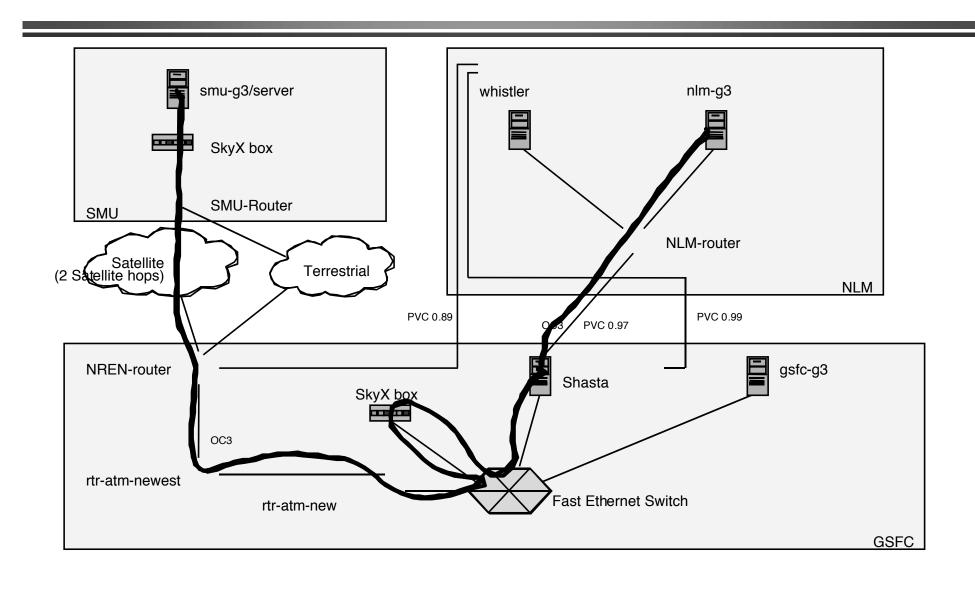
#### GSFC - Benchmark Test Script

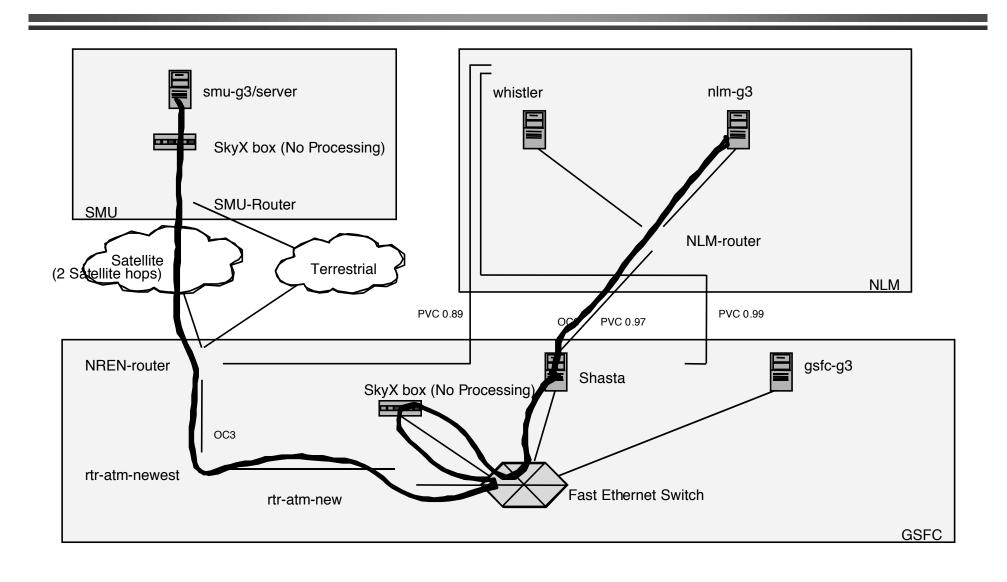
- Written to check and save information on the characteristics of the link prior to each Visible Human Viewer test run
- Test Script Checks
  - » Roundtrip time (RTT) (using ping with small and large packet sizes)
  - » Router hops (traceroute with small and large packets in both directions)
  - » Transfer rates (ftp and nttcp of 7MB of data (size of largest image))

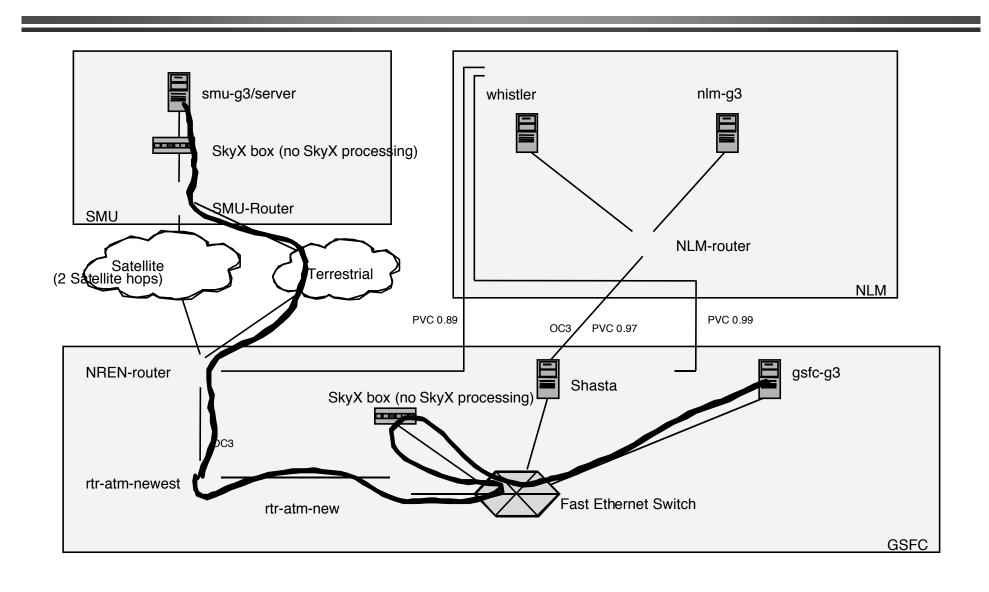
Path#	Path	Via	SkyX Proc	RTT (ms) 65B/1500B	-	ftp (Mbps) 15KB/7MB	nttcp (Mbps) 7MB
1	SMU-GSFC	Intelsat	Yes	1124/1127	14/14	/15.2	11.9
2	SMU-NLM	Intelsat	Yes	1127/1130	16/16	10.9/15.2	11.9
3	SMU-NLM	Intelsat	No	1127/1130	16/16	.026/.224	0.225
4	SMU-GSFC	TransPAC	No	191/224	16/14	/.817	0.732

where Intelsat is the satellite path and TransPAC is the terrestrial path









### GSFC - Troubleshooting

- Complicated by differences in Time-Zones/International Date Line, languages, holidays, additional work loads, number of networks/groups/organizations involved, and mixture of technologies.
- Use of traceroutes helped determine when a loopback had been left in place, as the last router before the loop would repeat in the traceroute

### GSFC - Troubleshooting (continued)

- Use of small and large packet ping and traceroute, and archiving the results, help isolate when and where a burst rate configuration problem was introduced that affected the transmission of large (around 1300 byte or larger) packets
  - » Initially small and large packet pings and traceroutes had worked in both directions
    - Link problem was noticed when only small packets worked in both directions
      - Large pings didn't work and large packet traceroutes completed in one direction and only made it part way in the other direction
      - For traceroute the large packet is not echoed, a small host unreachable packet is returned instead
    - Further narrowed down the problem by setting up loopbacks on the PVC on different switches and then checking the ping using large packets

### Personal File System (PFS)

#### Rational for using PFS

- » Special demo in Japan retrieved slice images via Network File System (NFS) had poor performance
  - NFS uses its own windowing mechanism and therefore is not aided by SkyX processing
  - Not able to change NFS parameters under MacOS X to improve performance
- » PFS has a cache storage on the client, and dynamically adapts for a variety of network speeds and bandwidths

### Personal File System (continued)

#### NFS vs PFS Test results

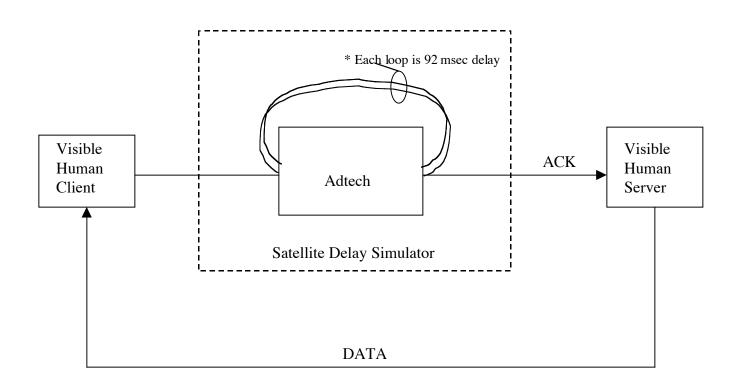
7471284 byte downloads:

	kbps	seconds		
	min/avg/max	min/avg/max		
NFS Terrestrial	158/ 469/ 592	101/137/379		
NFS Satellites	144/ 214/ 292	205/238/416		
PFS Terrestrial	787/ 885/ 933	64/ 68/ 76		
PFS Satellites	1928/5369/8414	7/ 12/ 31		

Note: Terrestrial goes through a shared T1 link

### Appendix

#### GSFC Satellite Delay Simulator



<sup>\*</sup> need 12 passes (11 loops) to simulate the delay in a two hop satellite connection (1.1 second delay)